

Job Profile: Configuration and Integration Engineer

Company description

Sparkware is a new SW development center established in Romania providing SW development services to the online gaming entertainment companies. Sparkware develops and manages principal aspects of online gaming elements, including software development of online platforms infrastructure, backend, back office tools, payment processing, CRM, risk management and SW clients using various technologies such as Flash, .Net, C++, SQL DB, PHP, HTML#5 etc...

The office is located in Bucharest.

Domain Description

The team is responsible for delivering large number of Poker, Casino & Games Win, Mac and Mobile clients on monthly basis driven by updated requirements of localization or customization such as language, brands etc

Position goals

Responsibility for the configuration and integration of clients from test environment to production in all Brands and languages.

Responsibility for the delivery and maintenance of Casino and Poker products in multiplatform environment (PC, Mac, Mobile, HTML5).

Implementation of new configurable features, links changes, translations, messages and FLA changes in the clients.

Ownership on the Build Machine and automation that supports all development teams (Casino and Poker)

Principal Job tasks

- XML Configuration for Poker and Casino clients in Multiple Environments
- Flash adjustments (CS6)
- Code debugging
- Build Machine adjustments
- Work with Creative Teams

Required skills

- Graduate in Computer Science/ Software Engineering (degree with programming background)
- Experience with Source control (e.g. TeamSystem)
- Experience with XML
- Experience in software development - an advantage
- Knowledge with Flash/Flash Builder 4 – an advantage.
- Knowledge with Java Script – an advantage.
- Familiarity with Microsoft operating systems

Required qualifications

- Hard worker
- Excellent English
- Ability to work in a team and alone as well.
- Order and organization
- Good communications skills ,
- Ability to work under pressure