

## User Interface/ Graphic Designer



### Responsibilities:

- Design web and mobile UIs based on wireframes
- Create elements and graphics for GUIs
- Develop concept and design GUIs based on specs briefs
- Occasionally design logos, collaterals, or printed materials - brochures, leaflets, business cards

### Requirements:

- Relevant portfolio
- Experience in designing for the web
- Familiar with current web trends and technologies
- Good knowledge of UID, graphic design and typography principles
- Excellent Photoshop and Illustrator skills
- Experience in designing for the mobile
- Illustration skills
- HTML/CSS knowledge

### Soft skills:

- Fluency in English
- Know how to communicate ideas
- Passion for software development
- Proactive and with a critical sense
- Passion for learning
- Ability to resolve challenging tasks